## Driver Selection for FRC

FRC1114 – Simbotics Karthik Kanagasabapathy December 7<sup>th</sup>, 2013



# Karthik Kanagasabapathy

- 16 years of *FIRST* experience
  - First ever drive coach of a Canadian team (1998 Team 188)
- Lead Mentor for Team 1114, 2004-present
  - 22 Regional Championships
  - 2008 World Champions, 2010 World Finalists
  - 2012 Championship Chairman's Award
- 2005 Waterloo Regional Woodie Flowers Finalist Award Winner
- Emcee for the Canadian Regionals
- TEDx Speaker http://youtu.be/MfC3JdkEVgQ
- Regional Manager, Innovation First International, Canada





## Outline

- Driver Selection
  - Driveteam Roles
  - One Driver or Two?
  - Driver Qualities
  - Coach Qualities
  - Decision Time
  - Questions





#### **Driver Selection**

- FIRST is like auto racing, events are not always won by the best robots; it's often the best drivers
- Too important to be left to the last minute
  - Drivers need time to practice, and adjust to the pressure of the role
  - I prefer to have drivers picked before kickoff, but never any later than day 14
    - I prefer a lot of things in life that don't always end up happening...





## Driveteam Roles

- Driver (x2?)
  - Responsible for all robot operation
  - Roles are usually divided with a Pilot and a Operator (Controls arms, pickup systems, etc)
  - Overlap can exist
- Field Coach
  - Responsible for planning match strategy, and communicating the strategy during the match
  - The overall decision maker on the field
  - Needs to understand the game inside and out





#### One Driver or Two?

- Robot specific decision
- Simple robots can easily be done with one driver
  - A simple robot with two drivers can result in redundancy that leads to slowness
- Complex robots typically necessitate a second driver
- Communication between drivers is critical!





- Maturity
- Communication Skills
- Passion/Enthusiasm/Dedication
- Driving Skill





- Maturity
  - FIRST competition are stressful events; your driver must be able to handle pressure!
  - Dependability comes with maturity. You cannot afford to have a driver who will bail on you at the last minute
  - Consider students who've been through high level competitions – e.g. varsity athletes
  - Remember, maturity cannot be taught





- Communication Skills
  - Must be able to listen to instructions from the co-driver, and more importantly the coach
  - The inability to follow pre and in match strategies will result in losses
  - This is another skill that can't be instantly taught in a season





- Dedication/Passion/Enthusiasm
  - "Nothing great was ever achieved without enthusiasm"
  - The drivers need to be fully invested in the team
  - They have to be willing to make the team the priority
    - Become a top driver takes hundreds of hours of practice
  - An intense competitive spirit
    - Hey look, another skill that can't be easily taught in a season...





- Skill
  - Driving a FIRST robot requires top flight hand-eye coordination
  - A good understanding of spatial relations
    - The ability to see lanes; vision
  - Aggression you cannot be afraid to mix it up
  - Notice how skill comes after the other three?
    - With enough practice, anyone can develop driver skill
    - With the prevalence of video games, lots of people know how to manipulate a joystick...





#### **Drive Coach Qualities**

- Fast Thinking
  - Drivers have to be watching the robot at all times, they can't watch the whole field
  - Up to the coach to be aware of everything happening on the field
  - Like the offensive coordinator of a football team, the coach calls the plays
  - Needs to be aware of and calculate the score quickly
    - Can't always rely on the real-time scoring
  - Many matches have been won and lost by good and bad coaching





#### **Drive Coach Qualities**

- Authoritative
  - Drive coach must have the respect of his/her drivers
  - Drivers have to listen to the field coach without question
    - Crucial in short 2-minute matches
  - Drive coach must be able to get the team's point across in the pre-match strategy sessions
    - Teams can be pushy in these sessions, without a strong field coach, you'll end up with a plan that does not suit your team
  - I highly recommend that you choose an adult as a field coach
    - The only alternative is your most mature, strong willed and intelligent high school student, who has the respect of his teammates





#### **Decision Time**

- How do we decide who makes the driveteam?
  - Choose your drive coach first
    - This person needs to be involved in the choice of the drivers
  - Base your decision on the aforementioned criteria
    - Also, chemistry matters; they need to get along
- Should we have tryouts?
  - Of the four major qualities, how many of them can be evaluated via a tryout?





#### Questions

- Questions on any topics!
- Resources:
  - www.simbotics.org/workshops
  - www.simbotics.org/app
- Contact
  - Email: karthik@simbotics.org
  - Twitter: @kkanagas
  - Facebook: /karthik.kanagasabapathy
  - Feel free to ask questions, I actually enjoy this stuff!



